## Weekly Sketchbook Criteria:

-Due every week on Tuesday at the start of class. Drawing completed outside of class, like a take-home test.
-Drawn by you, from real life or a reference (photo, internet, magazine), not from memory. Look at what you are drawing.
-Test grade, worth $75 \%$ of your grade.
-Label each drawing with the week and date. (ex. Week 1, 10-30-22).
-Some drawings will require imagination and creativity, be original!


## Grading:

-Follow directions and FILL the page at least $75 \%$, no tiny drawings.
-Must show a strong effort and investment of time, include details. Spend about 15 minutes on the drawings.
-Late Work is accepted up to 2 days late, -2 pts per day late. Work that is not complete at the start of class is also late.
-Failure to follow directions will result in reduced credit.

## Week:

1. Create a value (shade) drawing of your room in the style of Van Gogh's bedroom. Include details and shading.
2. Draw a scene from your favorite movie. Include details and shading.
3. Draw with your non-dominant hand, and then use your dominant hand to add color, texture, pattern, and more,
4. Create a self-portrait using contour lines, no shading. Be very detailed and outline with black pen or marker. (look this up on Google for ideas if you are confused.)
5. Create a visual page on an author. Include the names of their work, brief bio on the artist (where they are from, education, etc.), 5 facts about the artist.
6. Fill a page with drawings of your favorite things - i.e. favorite movies, favorite foods, etc. Add artistic embellishments - pictures, doodles, colors, lettering styles, etc. Include details and shading.
7. Create a page in the style of a famous artist. Include the artist's name. Include details and shading.
8. Cut up fruit with interesting seed patterns, create an interesting layout and draw out the arrangement.
9. Create a page about a letter in the alphabet. Include details and shading.
10. Create a personal timeline of your life using images and words. Include details and shading.
11. Create a page about something that scares you OR makes you happy. Include details and shading.
12. Create your own cartoon character in action in a scene. Include details and shading.
13. Draw with your eyes closed while listening to a piece of music. Open your eyes, and finish the piece with different materials. No cheating! Tie a scarf around your head if necessary. Use the full page.
14. Fill a page with one point or two point perspective forms allowing them to overlap.
15. Create a color wheel by collaging in pictures from magazines.
16. Draw your dream house. Include details and shading.

Gesture Drawing -sketchy, loose lines -shows movement

